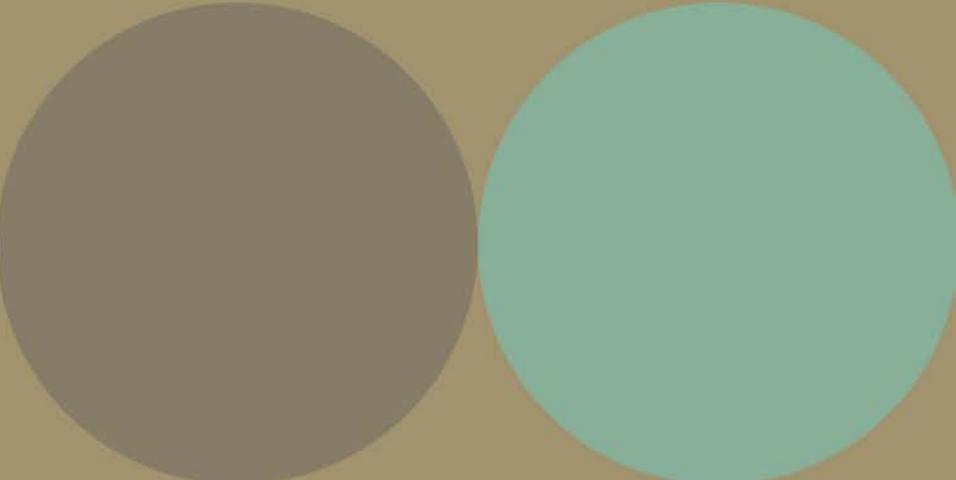




 **VCU**
Realtime



Managers
& Timekeepers



Make it real.

V I R G I N I A C O M M O N W E A L T H U N I V E R S I T Y

Managers & Timekeepers

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Introduction to VCU RealTime

What is RealTime?

VCU RealTime is the university's time recording and leave processing system. It replaces paper forms and eliminates redundant keying of information into prior systems that did not link together.

The RealTime system helps to ensure accuracy and compliance with the Fair Labor Standards Act (FLSA). As the name indicates, the system tracks employees' time worked as it happens, not after the fact, and is thus more accurate. The following is a list of some of the advantages of using an electronic timekeeping system like RealTime:

- It's paperless.
- It ensures we are in compliance with FLSA.
- Users can view real-time hours and time history.
- Reports can be easily created.
- It stores work history so you can access it later.
- Managers can more easily monitor attendance, overtime, and leave usage. The responsibilities are not new, but RealTime makes it easier.

Who uses RealTime?

- Non-exempt employees use the system to record hours worked, either by clocking in and out or using the "Manage Time Sheet" option.
- Leave-eligible employees (exempt and non-exempt) use RealTime to request leave.
- Timekeepers and managers have specific monitoring, review, and approval responsibilities that are outlined and delineated below.

Roles and Responsibilities

Manager and timekeeper roles and responsibilities for reviewing and approving employees' recorded work hours and leave requests remain largely the same with the VCU RealTime system as they were with the paper timekeeping system:

Managers monitor, review, correct and approve hours worked, overtime and leave requests.

Managers are ultimately responsible for monitoring and approving their employees' work hours and leave requests. VCU RealTime also allows managers to correct timekeeping errors when employees are unable to do so and to approve a timekeeping error (i.e. a missed punch that an employee has corrected).

Timekeepers review employees' recorded time worked, and leave requested/taken, to ensure it is compliant with policy.

Timekeepers review work hours for hourly and non-exempt employees to be sure they are equal to the expected work hours for the period. If a non-exempt classified employee is eligible for overtime leave accrual, the timekeeper will update their hours worked over 40 to the correct code; if a non-exempt classified employee works less than the expected hours, he/she should have leave entered for the missing hours.

There may be instances in which a timekeeper will perform timekeeping actions that are typically manager responsibilities. While this user manual identifies most of the system functions as manager responsibilities, timekeepers must learn and understand the same processes so they can perform them on the rare occasions that it is necessary.

*****Failure to approve entries by manager before payroll deadlines may result in incorrect pay for non-exempt employees. *****

*****Failure to use the system correctly can result in disciplinary action or department fines, depending on the type of noncompliance. *****

Remember the supervisor's "DYNAMIC DUO": Missed punches and leave. Get in the habit of checking for both every single day.

Key Terms

RealTime employee number – An employee’s unique identifier in RealTime, found by replacing the V in the VID with a 9 (e.g. an employee whose VID is V00123456 would have the RealTime number 900123456).

Clock in – a clock in initiates the system to record an employee’s hours worked. Clock in is used at the start of a work day or shift and after returning from a meal break and is similar to the “time in” term used on the paper timesheet.

Clock out – A clock out ends the system tracking of an employee’s hours worked. It is only used at the end of the work day or shift and is similar to the “time out” term used on the paper timesheet.

Break – Time not worked for lunch or meal. Meal breaks are unpaid and non-exempt employees should clock out for the meal break using the “Break” button and not the “clock out” button. This is not the discretionary “15-minute” break that some departments may permit.

Missed Punch – Employee failed to either **clock in** for work, **clock out** after work, **clock out** for a meal break or **clock in** upon returning from a meal break.

Segment – A period of time worked or leave recorded in RealTime. For example, most full-time employees will have two segments each day, one before the meal break and one after. Segments can be edited, added or split. Segments cannot be deleted.

Time Sheet – Record of time worked and approved leave. Non-exempt employees who do not clock in and out use the “Manage Time Sheet” function to record their hours worked in RealTime.

For more terms used in VCU RealTime, see the Glossary at the end of this manual.

Accessing VCU RealTime

Faculty and staff access VCU RealTime to record time and request leave by going to www.go.vcu.edu/realtime and clicking on the **Employee** link. (Certain departments may use physical clocks. Instructions for using physical time clocks are available from Human Resources.)

To access VCU RealTime as a timekeeper or manager, visit www.go.vcu.edu/realtime. Click on the **Manager** or **Timekeeper** link. Your eID and eID password will be required to log in. Please note that, for security reasons, the system will log you out after 15 minutes of inactivity.

Dashboard

RealTime provides several tools to allow managers to view and approve information as soon as they log in through dashboard widgets.

Types of Widgets

The **Required Approvals** widget displays time that has not yet been approved across the current open week period. A manager can approve by clicking the check mark, or “Jump to group hours.”

Name	Type	Date	
Test One Employee	Manager Approval	11/09 07:00 A - 05:00 P	✓
Test One Employee	Manager Approval	11/13 08:00 A - 08:45 A	✓
Test Two Employee	Manager Approval	11/13 08:00 A - 09:00 A	✓

[Jump to Group Hours](#)

The **Approaching Overtime** widget is similar to the **Approaching Overtime** report. Employees within a certain threshold of hitting overtime will be displayed, along with how many minutes they have worked over 40 hours.

Name	Time
Test One Employee	Already 20 minutes into overtime 1

[Jump to Approaching Overtime](#)

The **Pending Time Off Requests** widget displays employees who have upcoming time-off requests still requiring approval from the manager. The manager can approve or deny requests within the widget by simply clicking the x or the check mark, or click “Jump to Request Manager” to go directly to the Request Manager.

Name	Date	Request		
Test One Employee	11/17/2015	On-Call Pay \$2.00 - 12:00 AM to 12:00 AM	✕	✓
Test One Employee	11/18/2015	On-Call Pay \$2.00 - 12:00 AM to 12:00 AM	✕	✓
Test One Employee	11/26/2015	Annual Leave - 09:00 AM to 01:00 PM	✕	✓
Test Two Employee	11/11/2015	Annual Leave - 08:00 AM to 04:00 PM	✕	✓

[Jump to Request Manager](#)

The **Missed Punches** widget displays missed punches that have been entered by employees but not yet approved by the manager.

Name	Type	Date	
Test One Employee	Missed Out	11/13 09:45 A - 11:30 A	✓

[Jump to Group Hours](#)

Note: The dashboard is configured to display 100 employees by default. If you have access to a large number of employees, you may want to increase this number. Click on your name in the upper right corner of the screen, and go to **My Options**. Edit the number in the **Dashboard processing limit** and click **Save**.

VCU Realtime Training Manager

Serial Number M-700AM380

4/27/2016 11:33:31 AM

[My Options](#)

[Log out](#)

Individual Hours

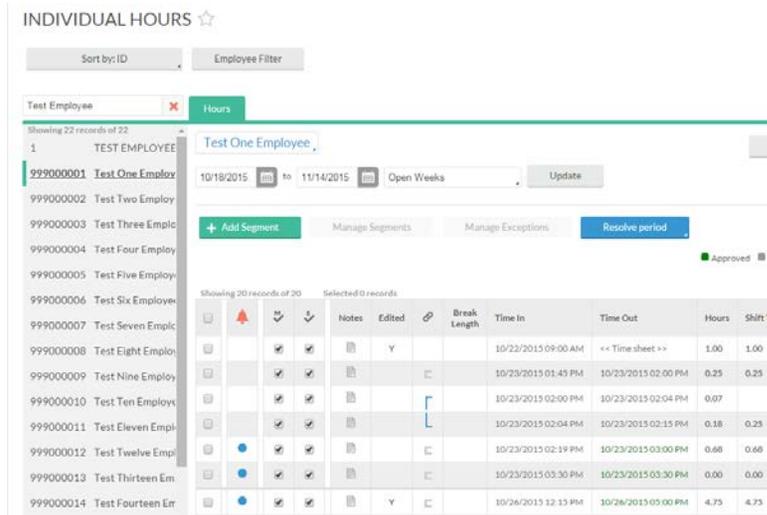
Managers use **Individual Hours** to add, edit, and split employees' hours, as needed.



Adding Hours

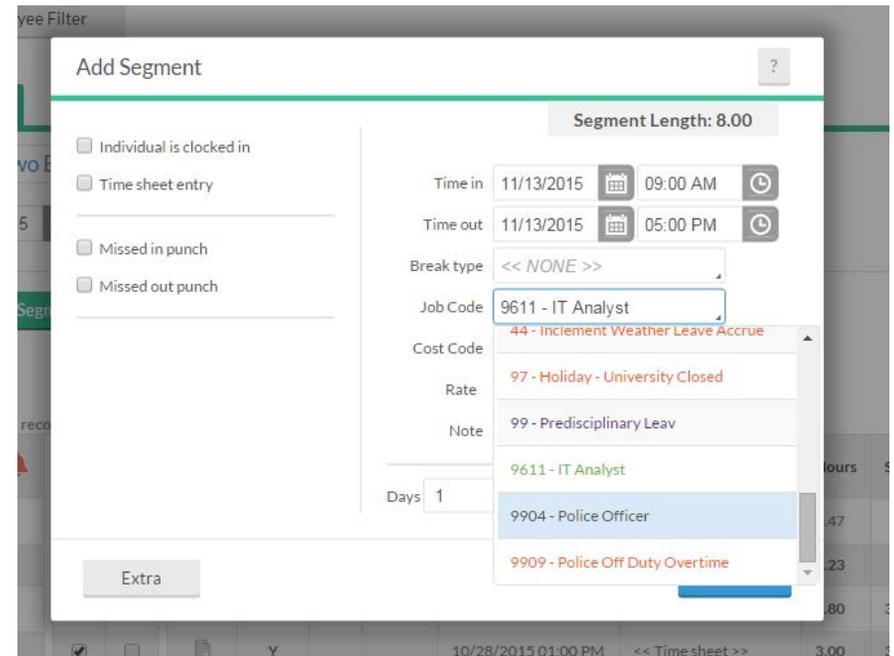
It may be necessary to add a time segment when an employee fails to record hours for the entire day or fails to submit a leave request and payroll is closing.

1. Go to **Hours > Individual Hours**.
2. Click on an employee to view hours, or search for an employee by name or employee number (replace the V in the VID with a 9).
3. Click the **Add Segment** button.



4. Enter the date and time of the segment

- The dates shown will default to today's date for both time in and time out, and the default time in and time out are 9 a.m. and 5 p.m.
- Change time and/or date.



If the employee has more than one job, select the appropriate **Job Code** using the drop-down menu.

5. Enter a comment in the **Note** field.

6. Click **Save** when finished.

7. Once a record has been edited, a Y will appear in the **Edited** column. Click on the Y to view a note identifying the change made and the Employee Number of the individual who made the adjustment.

Editing Hours

It may be necessary to change times, dates, and job codes if an employee failed to do so or made an error.

1. Go to **Hours > Individual Hours**

The screenshot shows the 'Hours' interface for 'Test One Employee'. It includes a search bar, date range (11/8/2015 to 11/14/2015), and filters for 'Exception Filter' and 'Job Code Filter'. Below are buttons for '+ Add Segment', 'Manage Segments', 'Manage Exceptions', and 'Resolve period'. A table shows 7 records of hours. A context menu is open over a segment, listing options: Edit, Delete, Split segment by length, Split segment by percentage, Toggle break, Audit Log, Process shift differential, and Reset shift processing.

Break Length	Time In	Time Out	Hours	Shift Total	Week Total	Job Code
	11/9/2015 07:00 AM	11/9/2015 05:00 PM	10.00	10.00		
	11/10/2015 07:00 AM	11/10/2015 05:00 PM	10.00	10.00		
	11/11/2015 07:00 AM	11/11/2015 05:00 PM	10.00	10.00		
30u	11/12/2015 07:00 AM	11/12/2015 12:00 PM	5.00			
	11/12/2015 12:30 PM	11/12/2015 05:00 PM	4.50	9.50		
	11/13/2015 08:00 AM	11/13/2015 08:45 AM	0.75	0.75		
	11/13/2015 09:45 AM	<< Clocked In >>	2.55	2.55		

2. Click on an employee to view hours, or search for an employee by name or employee number (replace the V in the VID with a 9).
3. Right-click the segment that you wish to edit and select **Edit**.

The 'Edit Segment' dialog box shows the following fields:

- Segment Length: 3.00
- Time in: 1/26/2016 08:00 AM
- Time out: 1/26/2016 11:00 AM
- Break type: << NONE >>
- Job Code: 9611 - IT Analyst
- Cost Code: << NONE >>
- Rate: 0.00
- Note: (empty text box)

 There are also checkboxes for 'Individual is clocked in', 'Time sheet entry', 'Missed in punch', and 'Missed out punch'. Buttons for 'Extra', 'Cancel', and 'Save' are at the bottom.

4. Make the desired changes, which could include:
 - Editing date in, date out, time in or time out
 - Selecting correct job code to record leave
5. Enter a reason for the edit in the **Note** field if desired.
6. Click **Save** when finished.
7. Once a record has been edited, a Y will appear in the **Edited** column. Click on the Y to view a note identifying the change made and the Employee Number of the individual who made the adjustment.

Zeroing out a segment

To zero out a segment that was entered in error, change the **Time In** and **Time out** to the same time (prior to the time the employee worked) and verify that the **Segment Length** is **0.00**.

The 'Edit Segment' dialog box shows 'Segment Length: 0.00'. The 'Time in' and 'Time out' fields are both set to 1/28/2016 12:00 AM.

Note: ONLY PAYROLL CAN DELETE A SEGMENT.

Cost Codes for Grant-funded Positions:

For wage employees, timekeepers can adjust the labor distribution by updating the cost code from the default code to the index code of the grant.

1. Go to **Hours > Individual Hours**
2. Click on an employee to view hours, or search for an employee by name or employee number (replace the V in the VID with a 9).
3. Right-click on the segment and choose **Edit** (to update the full segment) or **Split segment by length** (to split segment into multiple cost codes).

The context menu shows the following options: Edit, Split segment by length, Split segment by percentage, Add break, Toggle break, Audit Log, Process shift differential, and Reset shift processing.

4. Under **Cost Code** select the desired index code for the grant. (Note: To narrow the search start typing the index code number.)

5. Click **Save** when finished.

If the cost code is not updated in RealTime before payroll closes the timekeeper will need to complete the changes in Banner using Labor Redistribution (PHAREDS).

Reviewing & Approving Missed Punches

The “missed punch” system is designed to catch errors if an employee forgets to clock in or out. If an employee forgets to clock out at the end of a shift and then tries to clock in the next day, the system will recognize that a punch is missing and prompt for a correction.

Managers must approve all instances in which an employee missed and corrected a “clock in” or “clock out” either at the beginning or end of the day, or over a meal break. Employees cannot correct more than one missed punch in a row. Multiple consecutive missed punches must be corrected by the manager.

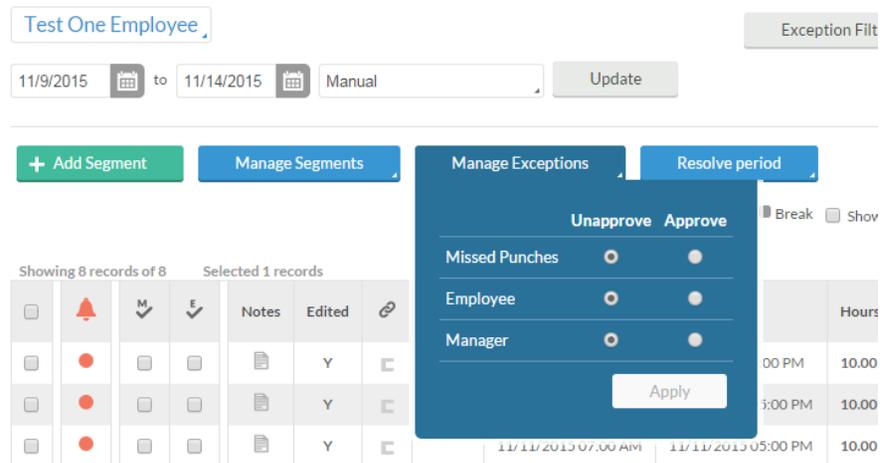
Missed punches that are not corrected can result in overtime or possibly errors that impact several segments. It is critical that missed punches be corrected in a timely manner. So remember the supervisor’s...

“DYNAMIC DUO”: Missed punches and leave. Get in the habit of checking for both every single day.

1. Go to **Hours > Individual Hours**. Missed punches appear in color. Click on the row with the missed punch to select it. A check will appear in the first column.

Break Length	Time In	Time Out	Hours	Shift Total	Week Total	Job Code
	11/9/2015 07:00 AM	11/9/2015 05:00 PM	10.00	10.00		9611 - IT Analyst
	11/10/2015 07:00 AM	11/10/2015 05:00 PM	10.00	10.00		9611 - IT Analyst
	11/11/2015 07:00 AM	11/11/2015 05:00 PM	10.00	10.00		9611 - IT Analyst
30u	11/12/2015 07:00 AM	11/12/2015 12:00 PM	5.00			9611 - IT Analyst
	11/12/2015 12:30 PM	11/12/2015 05:00 PM	4.50	9.50		9611 - IT Analyst
	11/13/2015 08:00 AM	11/13/2015 08:45 AM	0.75	0.75		9611 - IT Analyst
	11/13/2015 09:45 AM	11/13/2015 11:30 AM	1.75	1.75		9611 - IT Analyst
	11/13/2015 12:30 PM	<< Clock In >>	0.17	0.17	42.17	9611 - IT Analyst

2. Click **Manage Exceptions**. Click the buttons in the **Approve** column to approve missed punches and add **Manager** approval for the shift. Click **Apply**.

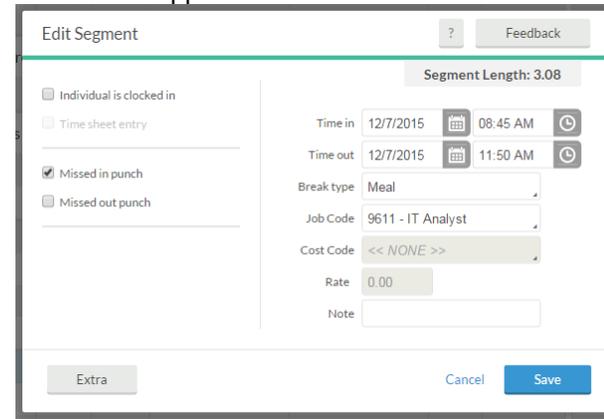


- Missed punches that have been fixed by the employee, but not yet approved by the manager appear in a different color, listed as “unapproved” in the color key above the timesheet.



- Once approved, the shift will no longer be in the “unapproved” color.

If it is necessary to make an edit to the time the employee entered, right-click the segment, and choose **Edit** from the menu. The **Edit Segment** window will appear.



NOTE: Employees who record their time worked using the “Manage Time Sheet” option will not have missed punches.

Approving Leave Requests for Faculty and Classified Staff

In VCU RealTime, managers can perform three functions when they receive an email or a RealTime system request to use leave from faculty and classified staff. They can:

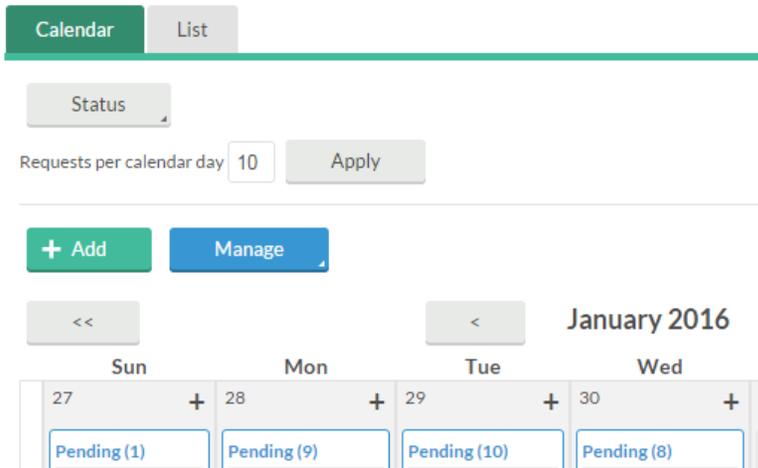
- Approve or deny the leave request.
- Modify a leave request that has not yet been approved.
However, if the supervisor has not yet approved the leave request, the employee can cancel it and submit a new one.
- Change an approved leave request.

Leave requests for faculty and classified staff *must* be approved in a timely manner. Once a leave request is approved, the employee’s timesheet will be updated the following day. Failure to approve requests may result in the employee’s pay being incorrect.

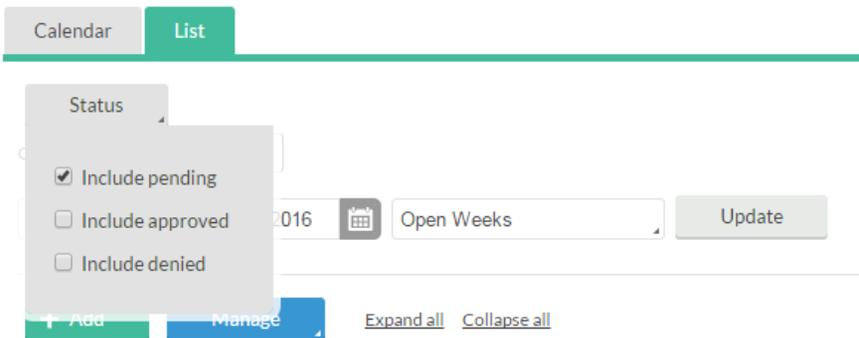
1. Go to **Tools > Request Manager**.



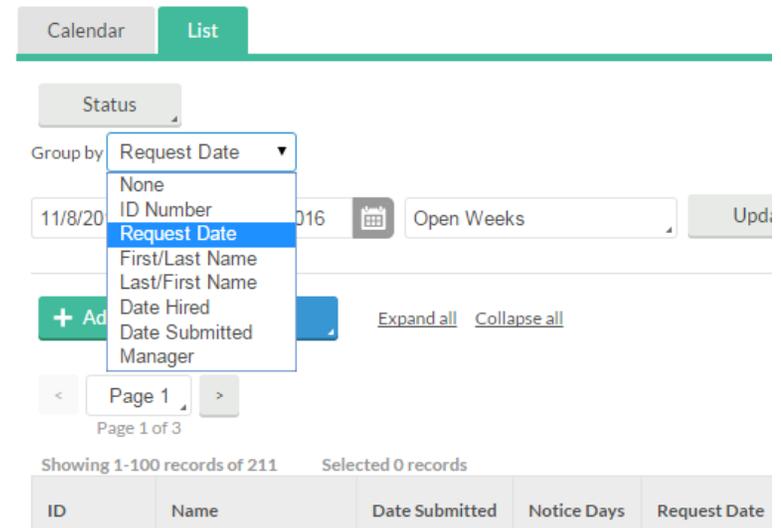
2. Leave request are displayed in a calendar. Click **List** to switch to list view.



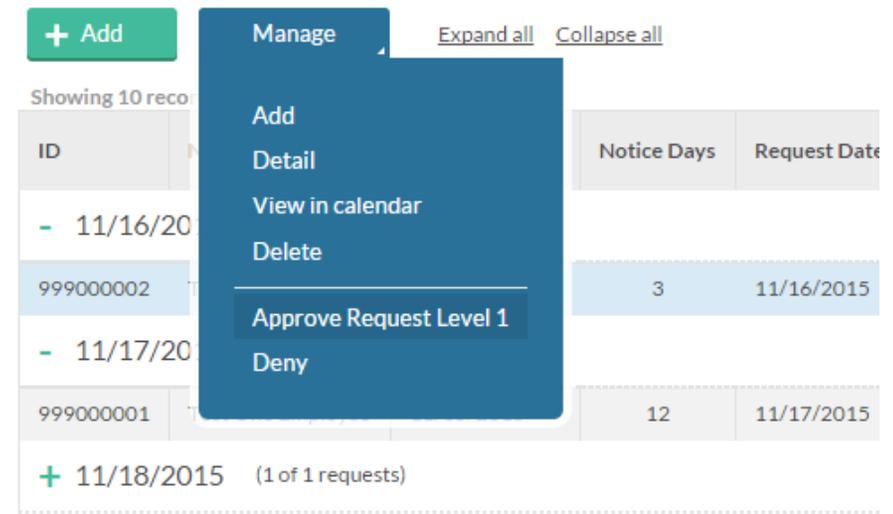
Check only the **Include pending** check box under **Status** to view only leave requests that have not yet been approved.



3. This screen shows all leave requests for all employees. View the list of requests in a different order by choosing from the **Group by** menu.



Select the request you wish to approve by clicking on the row. Click **Manage** then **Approve Request Level 1** or **Deny**. The employee will be sent a standard message stating that the request was approved or denied.



Modifying Leave Requests Prior to Approval

To make a change to the request before approving, choose **Detail** from the **Manage** menu. On the **Employee Request Detail** window, click **Edit** to go to the Employee Request.

Make any appropriate changes and click **Ok**, which will return you to the **Employee Request Detail** window. Click **Save**.

Approving multiple days: It is possible to approve multiple days of leave for a single employee at one time. On the **Request Manager** screen, select the first row you wish to approve, then hold down the shift key while selecting the last row you wish to approve. Select **Approve Request Level 1** from the **Manage** menu.

ID	Name	Date Submitted	Notice Days	Request Date	Time	Hours	Level 1	Level 2	Level 3	Job Code
- 11/30/2015	(1 of 1 requests)									
99900001	Test One Employee	11/13/2015	17	11/30/2015	09:00 AM - 05:00 PM	8.00	Pending	N/A	N/A	5 - Annual Leave
- 12/01/2015	(1 of 1 requests)									
99900001	Test One Employee	11/13/2015	18	12/01/2015	09:00 AM - 05:00 PM	8.00	Pending	N/A	N/A	5 - Annual Leave
- 12/02/2015	(1 of 1 requests)									
99900001	Test One Employee	11/13/2015	19	12/02/2015	09:00 AM - 05:00 PM	8.00	Pending	N/A	N/A	5 - Annual Leave
- 12/03/2015	(1 of 1 requests)									
99900001	Test One Employee	11/13/2015	20	12/03/2015	09:00 AM - 05:00 PM	8.00	Pending	N/A	N/A	5 - Annual Leave
- 12/04/2015	(1 of 1 requests)									

Editing Approved Leave Requests

It may be necessary to edit a leave request for an employee who requested the wrong type of leave, or keyed in the wrong hours, or requested leave that they ended up not taking. Once the manager has approved the leave request, **ONLY** the manager or timekeeper can make changes. Note that if an employee enters a leave request that conflicts with an existing request the system will not allow the conflicting request to be submitted. The system will display an error that says, "This requests conflicts with an existing request." In this case, the manager must make changes to reflect the correct leave or earn code(s).

1. Go to **Hours > Individual Hours**

2. Click on an employee to view hours, or search for an employee by name or employee number (replace the V in the VID with a 9).
3. Right-click on the approved leave segment you wish to edit, and choose **Edit**. The **Edit Segment** dialogue box will open.
4. Edit the details of the leave request. Click **Save**.

5. Once a record has been edited, a Y will appear in the **Edited** column. Click the Y to view details of the change made.

Zeroing out a leave request

To zero out a leave request that an employee no longer needs, change the **Time in** and **Time out** to the same time (prior to the time the employee worked) and verify that the **Segment Length** is **0.00**.

Splitting Segments

Hours worked by non-exempt employees must be approved by the manager. Managers should not approve hours until all necessary edits have been made. Communication between managers and timekeepers is important, to be sure that timekeepers have completed any editing before the hours are approved. If a segment is edited after it is approved, the revised segment must be approved again.

A record may be split into different segments if necessary.

- Add a meal break if an employee failed to clock out for lunch and clock in.
- Change a job code: When a non-exempt employee works over 40 hours in a week, the timekeeper may split a segment to change the job code from regular earnings (REG) to overtime leave accrued.

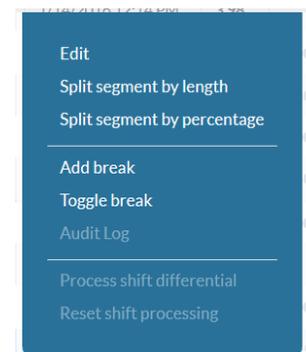
To add a meal break:

1. Go to **Hours > Individual Hours**



2. Click on an employee to view hours, or search for an employee by name or employee number (replace the V in the VID with a 9).

3. Right-click on the segment and choose **Add break**.



4. Enter the **Break length** and **Save**.

Add Break ? Feedback

Time in 2/3/2016 08:00 AM
Time out 2/3/2016 05:00 PM

Date 2/3/2016

Time 12:30 PM

Break length 60

Break type Meal

Note

Track information goes with First Segment Second Segment

Cancel Save

To change a job code:

1. Go to **Hours > Individual Hours**

HOURS EMPLOYEE TOOLS

Individual Hours Group Hours Period Reports

2. Click on an employee to view hours, or search for an employee by name or employee number (replace the V in the VID with a 9).
3. Right-click on the segment and choose **Split segment by length**.

4. Click the Split button. The segment will be split into two equal segments.

Split Segment

Split	Delete	Length	Time
		09:00	In Out

5. Leave **<<NONE>>** as the **Break** type, enter the length of the first shift, then change the **Job Codes** as appropriate. In the example below, the employee worked a 5.5 hour segment, and went into overtime after 2.5 hours. The length of the first shift is 2.5 hours, and the **Job Code** on the second (2 hour) segment is changed to **22 – Overtime Leave Accrued**.

Split	Delete	Length	Time	Break	Job Code	Rate
		02:30	In 01:30 PM Out 04:00 PM	Type <<NONE>> Length N/A	9611 - IT Analyst	0.00
		02:00	In 04:00 PM Out 06:00 PM	Type <<NONE>> Length N/A	22 - Overtime Leave Accrued	0.00

6. Click **Save**.
7. Once a record has been split, a Y will appear in the **Edited** column. Click the Y to view details of the change made.

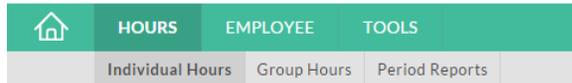
Approving Hours Worked

Hours worked by non-exempt employees must be approved by the manager. These hours may be approved in **Individual Hours** or in **Group Hours**.

Approving Hours in Individual Hours

(to approve hours for one employee at a time)

1. Go to **Hours > Individual Hours**



2. Click on an employee to view hours, or search for an employee by name or employee number (replace the V in the VID with a 9).
3. Check the boxes under the **M** column to indicate manager approval. Two new boxes will appear: **Apply Changes** and **Discard Changes**.

11/13/2015 to 11/28/2015 Manual Update

Apply Changes Discard Changes

Unapproved Conflict Break Show absen

Showing 5 records of 5

		M	E	O	Notes	Edited	Break Length	Time In	Time Out	Hours
	●	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			30u	11/13/2015 08:00 AM	11/13/2015 12:28 PM	4.47
	●	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>				11/13/2015 12:58 PM	11/13/2015 04:30 PM	3.53
	●	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Y		11/20/2015 08:00 AM	11/20/2015 04:00 PM	8.00
	●	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Y		11/20/2015 01:30 PM	<< Missed >>	0.00
	●	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Y		11/20/2015 04:00 PM	11/20/2015 05:00 PM	1.00

Click **Apply Changes** to approve the checked segments.

Approving Hours Using Group Hours

(to quickly assign approval to multiple shifts or multiple shifts for multiple employees)

1. Go to **Hours > Group Hours**.
2. Enter the desired range in the **Start** and **End** date fields, or select a date range from the drop-down list. Click **Update**.
3. Review the hours and verify that they are correct. If corrections are required, double-click on the segment to open **Edit Segment** and make the necessary corrections, or notify the timekeeper to correct the hours before proceeding with approval.
4. To indicate Management approval for a particular employee, click the check box below the **M** column. To select and approve multiple segments or employees, select the first row, then hold down shift key while selecting the last row, then click **Manage Exceptions** and choose **Manager**.

Note: Shifts that have not been approved may not be exported to Banner. All shifts should be approved prior to the day the Payroll office exports time into the Banner system. For dates, refer to the Payroll processing schedule on the Human Resources website: www.hr.vcu.edu Failure to approve shifts may result in loss of employee pay.

Rounding

For employees who clock in and out, the RealTime system is recording the employee's exact time in and time out. Those hours will be displayed rounded to the nearest quarter hour.

RealTime is designed to round employee clock-in and clock-out actions to the nearest 15 minutes, just as employees have been instructed to do on paper timesheets.

- *Non-exempt employees* are paid for hours worked, and it is important to realize that the minutes worked could be rounded up to result in overtime or could be rounded down resulting in the need for a leave request.
- *Hourly employees* are paid for hours worked. Hourly employees are restricted to an average of 29 hours per week such that overtime is not normally an issue. In those cases where an hourly employee may be scheduled to work 40 hours in a particular week, it is important to realize that the minutes worked could be rounded up to result in overtime.

Examples of rounding:

- You are scheduled to work 8:00 a.m. to 5:00 p.m. with a one-hour lunch break. You clock in at 7:55 a.m. (five minutes early) and clock out at 5:02 p.m. (two minutes late) with exactly one hour break at lunch. *The system is going to record 8.00 hours:*
 - 7:55 a.m. rounded to 8:00 a.m.
 - 5:02 p.m. rounded to 5:00 p.m.
- You are scheduled to work 8:00 a.m. to 5:00 p.m. with a one hour lunch break. You clock in at 7:52 a.m. (eight minutes early). At the end of the day, you clock out at 4:55 p.m. (five minutes early) with exactly one hour break at lunch. *The system is going to record 8.25 hours:*
 - 7:52 a.m. rounded to 7:45 a.m.
 - 4:55 p.m. rounded to 5:00 p.m.

In the interest of accuracy, rounding works a little differently around meal breaks. When an employee chooses "Break," the exact time will be recorded; when she clocks in at the end of her lunch break, the total length of the lunch break is rounded to the nearest 15-minute increment, starting from the "Break" time.

- You are scheduled to work 8:00 a.m. to 5:00 p.m. with a one-hour lunch break. You clock in at 7:55 a.m. (five minutes early). For break, you clock out at 12:02 p.m. and clock back in at 12:59 p.m. (three minutes short of the 60-minute break). At the end of the day, you clock out at 5:02 p.m. (two minutes late). *The system is going to record 8.00 hours:*
 - 7:55 a.m. rounded to 8:00 a.m.
 - 12:02 p.m. (**Break**)
 - 12:59 p.m. (**Clock in** to return from break.) Total break time is actually 57 minutes, and the system rounds up to one hour, which is the nearest quarter-hour increment. The clock-in time is displayed as 1:02 p.m.
 - 5:02 p.m. rounded to 5:00 p.m.
- You are scheduled to work 8:00 a.m. to 5:00 p.m. with a one-hour lunch break. You clock in at 7:55 a.m. (five minutes early). For break, you clock out at 12:02 p.m. and clock back in at 12:53 p.m. (nine minutes short of the 60-minute break). At the end of the day, you clock out at 5:02 p.m. (two minutes late). *The system is going to record 8.25 hours:*
 - 7:55 a.m. rounded to 8:00 a.m.
 - 12:02 p.m. (**Break**)
 - 12:53 p.m. (**Clock in** to return from break.) Total break time is actually 51 minutes, and the system rounds down to 45 minutes, which is the nearest quarter-hour increment.
 - 5:02 p.m. rounded to 5:00 p.m.

NOTE: Employees who use "Manage Time Sheet" to enter their time in VCU RealTime have been instructed to round their time: for instance, an employee who arrives at work at 8:05 a.m. will enter their begin time as 8 a.m. If instead the employee chooses to enter exact times, the total time worked in a day will be rounded to the nearest 15 minutes.

All non-exempt employees are encouraged to observe their clocking in and out times carefully to avoid working less than a full shift or working any unapproved overtime. Remember that any additional time worked must be pre-approved and failure to arrive and depart timely could result in formal disciplinary action if overtime is accrued without approval.

Other Information for Managers and Timekeepers

Approved Office Closing and Delays

Hours will be preloaded for approved university-wide closings and delays. For partial-day closings, you may need to edit begin or end times for employees whose work hours vary from the approved closing. (Note: You will not have to make any adjustments for exempt or hourly employees.)

Example: Office opening is delayed until 10:00 a.m. The times of 8:00 a.m. to 10:00 a.m. will be loaded. Timekeepers will need to edit begin time if the employee's normal start time differs from 8:00 a.m. If the employee's normal start time is 7:30 a.m., you must edit start time to 7:30 a.m. If normal time is 8:30 a.m., then edit start time to 8:30 a.m. This ensures that the employee will receive a 40-hour week.

For non-exempt employees who are eligible to accrue leave when working during an office closing, timekeepers must edit the clocked segment to reflect leave accrued. Exempt employees who are eligible to accrue leave when working during an office closing should submit a leave request.

Overtime for Non-exempt Staff

Non-exempt employees must be compensated for all hours worked more than 40 in a workweek (at straight time or time and one-half, as appropriate) or receive overtime leave accrual if a signed agreement is in place.

Remember: any additional time the employee works must be pre-approved, and failure to arrive and depart timely could result in formal disciplinary action if overtime is accrued without approval. Contact Employee Relations for assistance.

Holidays

Holiday hours will be preloaded into VCU RealTime. The following occurs if an employee works during a holiday, depending upon employee type:

- Eligible exempt employees will submit a request for holiday leave accrued that the manager will review and approve, if appropriate.
- Hourly and non-exempt staff will record their time worked as normal; the timekeeper will change the segment to Holiday Leave Accrued for non-exempt classified staff and non-exempt faculty.

Example: Employee clocks in at 10:00 a.m. and clocks out at 1 p.m. on a holiday. The timekeeper will change the 10 a.m. to 1 p.m. segment to Holiday Leave Accrual.

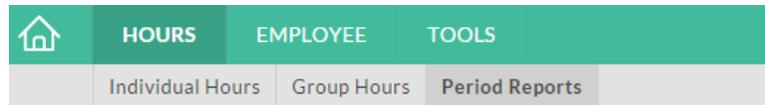
NOTE: In certain rare cases, employees are given an amount of holiday or other leave that is prorated based on their FTE. Please see the timekeeping resources on the Human Resources website at www.hr.vcu.edu for more information, or contact Human Resources if you need help with these unusual situations.

Reports and Criteria

VCU RealTime makes available many reports for managers and timekeepers.

Running a Report

To view a list of available period reports, go to **Hours > Period Reports**



To run a report, choose a category, and click on the name of the report in the list in the center of the page.

Payroll > Complete Payroll Report gives a timesheet-like view of selected employee(s) recorded hours and leave taken.

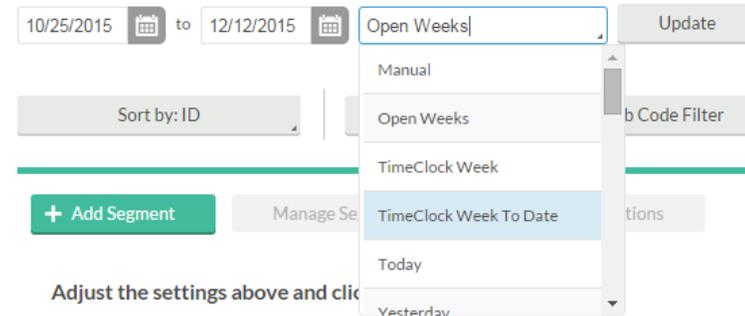
Payroll > Weekly Punch Report shows actual times as well as rounded times for employees who clock in and out, which allows managers to watch for abuse of rounding.

Payroll > Exception Report displays a list of exceptions such as long shifts or missed punches. For instance, to view missed punches, choose **Settings** and *Filter to include only certain exceptions*, then click **Filter** and check **Missed Punches**.

Payroll > Approaching Overtime Report displays a list of employees who are within 120 minutes of 40 hours for the week.

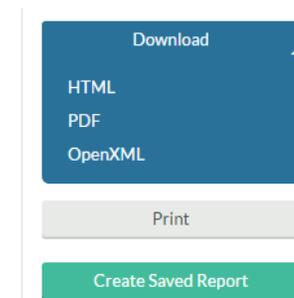
Miscellaneous > Punch Location Report shows the IP address of the device used to perform clocking functions, which indicates whether the clocking action took place on the VCU network. Following are IP address types that are from the VCU network:
172.23.X.X 172.22.X.X 172.18.X.X
172.31.X.X 172.20.X.X 128.172.X.X
(NOTE: The system only started to capture these addresses starting on June 3, 2016.)

Enter dates or choose a pre-set date range from the drop-down menu. **TimeClock Week** is the oldest active week in VCU RealTime. Choose "TimeClock Week to Date" to include all active time in the report.



Click **Download** to see the output options.

Which Download option should you choose?



HTML ...to view the report on your computer.

PDF ... to print the report on paper.

Office OpenXML ...to open the report as a spreadsheet in Excel.

Other reporting tools not in the **Period Reports** menu:

Tools > Employee Status can be used to see information such as who is currently clocked in, who is currently on break, and hours and long shifts.

Tools > Other Tools > Incomplete Clock Operations Log shows when an employee logs into RealTime, but fails to complete a clock operation.

Employee Filter

Click the **Employee Filter** button. Use the checkboxes to select the criteria to filter on, then enter values under **Include** or **Exclude**.

Employee Filter

Employee Status
 Employee ID
 Job Code
 Classification
 Department
 Manager
 Hire Date
 Days Employed
 Custom Fields
 Summary

Include

Page 1 of 3

Select All Deselect All

Showing 1-100 records of 230 Selected 1 records

Department†
<< NONE >>
<input checked="" type="checkbox"/> 1001 - PRESIDENTS OFFICE
<input type="checkbox"/> 1001 - PRESIDENT'S OFFICE
<input type="checkbox"/> 1005 - PRESIDENT EMERITUS
<input type="checkbox"/> 1021 - ALUMNI

48 of 1947 employees match

For example, to view only the employees of one particular department, click the check box next to **Department**, then enter the department name in the Search box, and click the check box next to the department.

Employee Filter

Employee ID
 Job Code
 Classification
 Department
 Manager
 Hire Date
 Days Employed

Include

Page 1 of 3

Select All

Showing 1-100 records of 230 Selected 1 records

Department†
<< NONE >>
<input checked="" type="checkbox"/> 1001 - PRESIDENTS OFFICE

10 of 2009 employees match

In the lower left corner of the **Employee Filter** window, there is a running display of the number of employees that will be selected under the current criteria. Click the refresh button to update this number.

Note: To create a filter by manager you will need to use **Custom Fields**.

Employee Filter

Employee Status
 Employee ID
 Job Code
 Classification
 Department
 Location
 Schedule Group
 Manager
 Hire Date
 Days Employed
 Custom Fields
 Summary

+ Add

Edit Delete

No records found

Click the check box for **Custom Fields**, then click **Add**. In the **Custom Field** select **Manager ID** from drop down menu, in the **Value** field enter the RealTime ID number for the manager. Click **Save**.

Add Custom Field

Include

Custom Field

Condition

Value

To see the records that will be included in the report, click "Preview." To save the report to use again, click **Save as** and give the filter a name.

Save Employee Filter

Save New Employee Filter

Name

Default

Saved Templates

Delete	Default	Name
<input type="button" value="X"/>	<input type="checkbox"/>	HR&Payroll
<input type="button" value="X"/>	<input type="checkbox"/>	HumanResources
<input type="button" value="X"/>	<input type="checkbox"/>	Operations

10 of 2009 employees match

Cancel Save

Once it has been named and saved, a filter is available throughout the system. For instance, if you edit and save criteria in **Period Reports**, you can later load that same filter when viewing **Request Manager** under the **Tools** menu or **Group Hours** under the **Hours** menu.

Options

Click **Options** to view the Period Report Options: Formatting Options, Miscellaneous, and Print Options.

Formatting Options: Date, time, and name display formats may be changed from their defaults here.

Miscellaneous: Choose one or more fields to sort by.

Print Options: Choose colors and formatting for the printed report.

Options ?

[Expand all](#) [Collapse all](#)

- **Formatting Options**

Time format

Date format *

Hour format Decimal places

Name format

Normalize employee names to same case

Normalize job code names to same case

* Some reports will display a short year or no year to conserve space

+ **Miscellaneous**

+ **Print Options**

Settings

The **Settings** menu will display a list of options specific to the report that is currently selected. Some reports have more options than others.

Messaging

The messaging feature allows messages to be sent to employees which are viewed during a clock operation.

To send an individual message:

1. Click the envelope icon in the upper right corner.

Company ?

Week: ?

Matching 0 of 0 Employees ?

2. Click **Select recipients**. Use a filter or **Select employees from list** by checking the box next to each employee you wish to send the message to. When you are finished selecting employees, click **Select recipients**.

3. Enter the **Message** you wish to send in the box. Check the **Message starts** and/or **Message expires** boxes if you want the message to display only during a specified time period.

4. Click **Send** to send the message to the employee(s).

To Review Message Status:

1. Go to **Employee > Messaging**.

2. Place a check next to the employee and click **History**.

3. A list of all individual messages sent to this employee will appear with the status: **Not Read** or **[date read]**.

Glossary

- **Break** – time not worked for lunch or meal. Meal breaks are unpaid, and non-exempt employees should clock out for the meal break using the “Break” button and not the “clock out” button. This is not the discretionary “15-minute” break that some departments may permit.
- **Clock in** – a clock in initiates the system to record an employee’s hours worked. Clock in is used at the start of a work day or shift and after returning from a meal break and is similar to the “time in” term used on the paper timesheet.
- **Clock out** – a clock out ends the system tracking of an employee’s hours worked. It is only used at the end of the work day or shift and is similar to the “time out” term used on the paper timesheet.
- **Conflicting shift** – a shift that overlaps with another. Most often, **conflicting shifts** are the result of an employee working during a time when leave was loaded for a holiday or office closing.
- **Designee** – managers at the dean level or above have the option to identify a permanent designee in RealTime who will complete all time and leave approvals and other responsibilities (apart from approving their own time and leave). In cases where a designee is identified, BOTH parties are responsible for accurate and timely approval of employee time and leave and the supervisor retains final responsibility. Appointing a designee requires that the VCU RealTime Supervisor-Designee Information and Request form be completed by the supervisor, signed by the supervisor and designee, and approved by Human Resources.
- **Exempt employee (FLSA-exempt employee)** – an employee who is exempt from regulation under the Fair Labor Standards Act (FLSA). All faculty are FLSA exempt; exempt classified employees must meet standards for exemption from FLSA. Exempt employees use VCU RealTime only to request and track leave.
- **Hourly employee** – an employee whose wages are based on the number of hours worked, not a total salary. Hourly employees include student workers and work-study students. Hourly employees who work more than 40 hours in a week must be paid overtime.
- **Job code** – time is captured and tracked with **job codes**. Job codes include a REG code for each non-exempt employee, and codes for each of the leave and earn codes the individual employee is eligible to use.
- **Missed punch** – employee failed to either **clock in** for work, **clock out** after work, **clock out** for a meal break or **clock in** upon returning from a meal break.
- **Non-exempt employee (non-FLSA-exempt employee)** – an employee who does not meet the requirements for exemption from regulation under the Fair Labor Standards Act (FLSA). Non-exempt employees must be compensated at a rate of one and one-half times for hours worked over 40 in a work week.
- **Proxy** – a person identified within a department as a back-up for the timekeeper who is trained and authorized to perform timekeeper responsibilities when the appointed timekeeper is unable to do so.
- **RealTime employee number** – an employee’s unique identifier in RealTime, found by replacing the V in the VID with a 9 (e.g. an employee whose VID is V00123456 would have the RealTime number 900123456).
- **Segment** – the length of time from a “clock in” action until a “clock out” action. For example, most full-time employees will have two segments each day, one before the meal break and one after. Segments can be edited, added or split. Segments cannot be deleted.
- **Time Clock Week** – the oldest active week in RealTime.
- **Time Sheet** – Record of time worked and approved leave. Non-exempt employees who do not clock in and out use the “Manage Time Sheet” function to record their hours worked in RealTime.

Notes



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